

# Learning in Simulation for Autonomous Control of Wearable Robots, and Surgical Robots

Weibo Gao<sup>1</sup>, Junxi Zhu<sup>1</sup>, Menghan Jiang<sup>1</sup>, Sainan Zhang<sup>1</sup>, Ivan Lopez<sup>1</sup>, Patrick Codd<sup>3,4</sup> and Hao Su<sup>1,2\*</sup>

<sup>1</sup>Biomechanics and Intelligent Robotics lab, Department of Mechanical and Aerospace Engineering, North Carolina State University

<sup>2</sup>Joint NCSU/UNC Department of Biomedical Engineering, North Carolina State University, Raleigh, NC, 27695; University of North Carolina at Chapel Hill

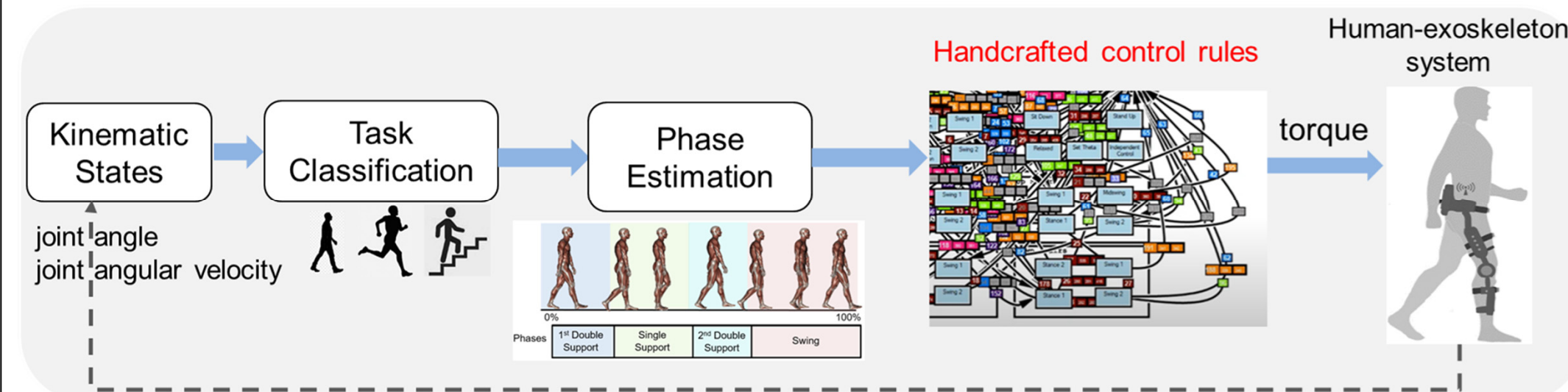
<sup>3</sup>Department of Mechanical Engineering and Materials Science, Duke University

<sup>4</sup>Department of Neurosurgery, Duke University School of Medicine



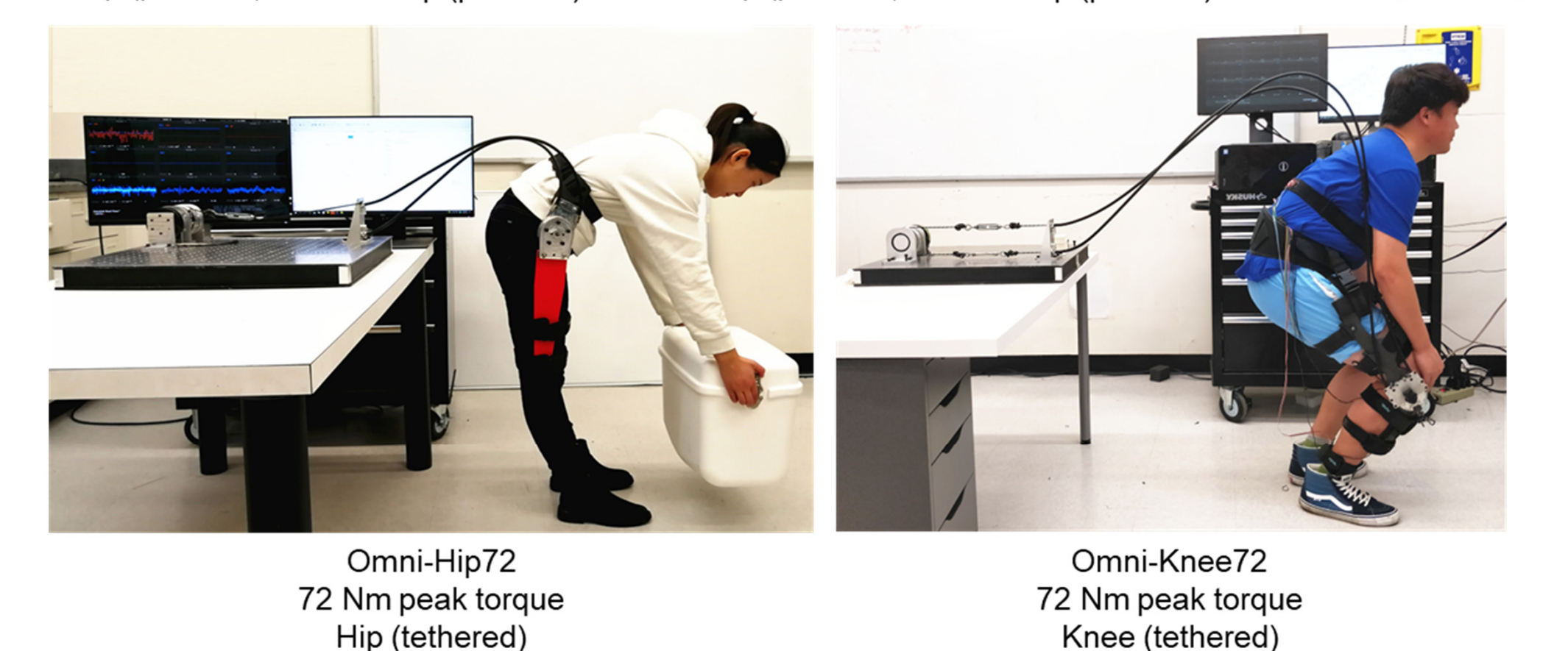
## Objectives and Challenges

- Wearable robots like lower-limb exoskeletons have great potential for mobility restoration and human augmentation
- Challenge 1:** Required intensive human testing
- Challenge 2:** Required handcrafted control laws



## Designing Lightweight and High Torque Soft Exoskeletons

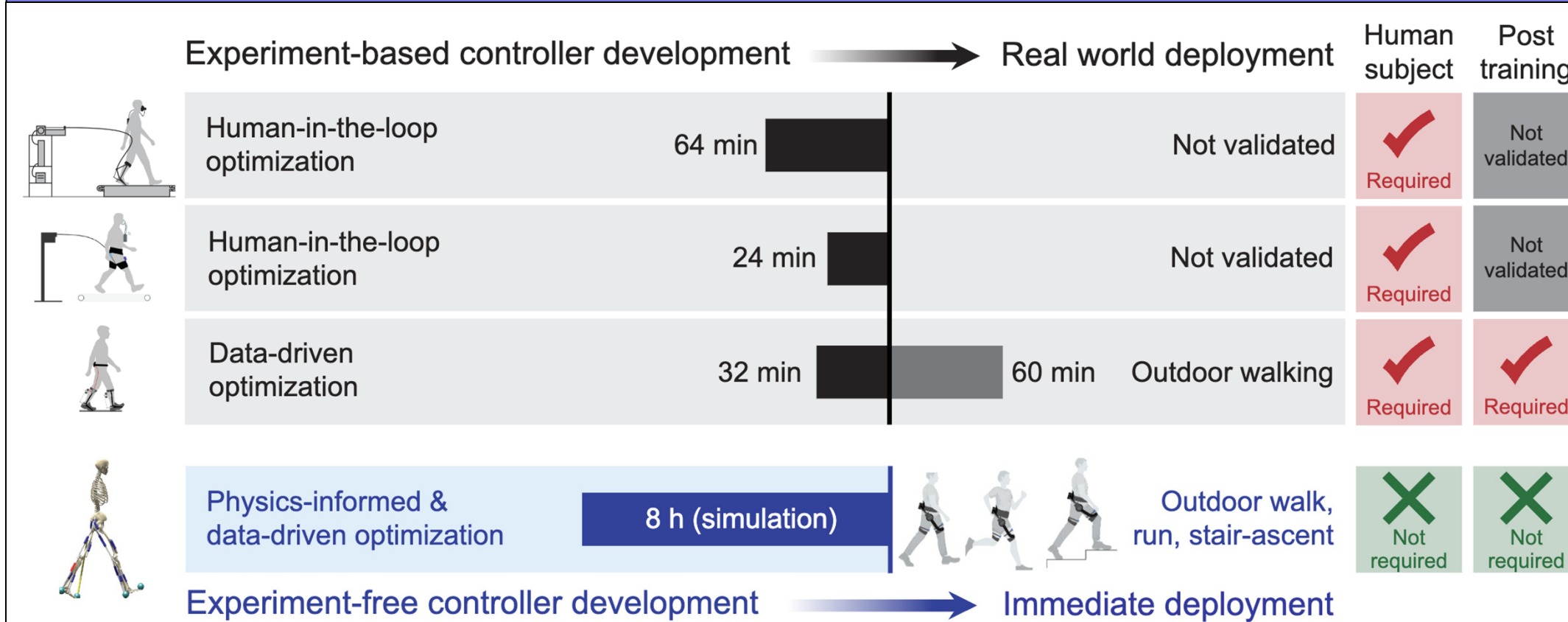
### Advantages of Our Soft Exoskeleton



## Quasi Direct Drive Actuation Paradigm

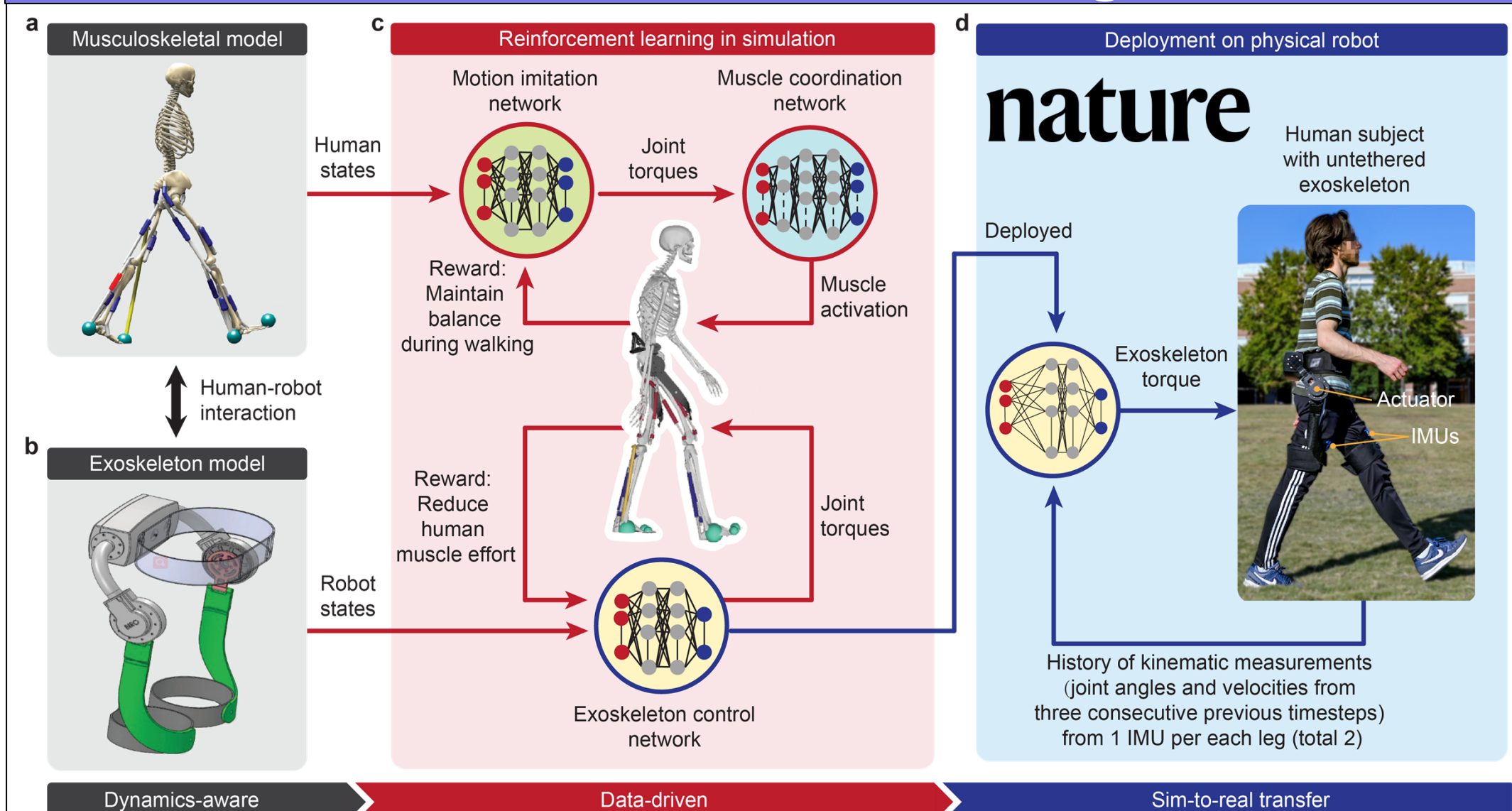
	Geared Motor with Force/Torque Sensor	Series Elastic Actuator	Quasi Direct Drive Actuator (Ours)
Compliance	Low	Medium	High
Bandwidth	High	Low	High
Efficiency	Low	Medium	High
Actuation Paradigm	High ratio gear Conventional motor → Load	Conventional motor → Spring → Load	High torque density motor Low ratio gear → Load

## Experiment-free Learning of Exoskeleton Controller In Simulation



- Drawbacks of state-of-the-art methods to get exoskeleton controllers:
  - Requires intensive human experiments for training → This adds formidable cost when applied to another activity or participant
  - Typically for a single activity with steady-state motion → It cannot handle versatile activities or transitions between different activities
- Learning controllers entirely in simulation eliminates the need for human experiments. However, it is still unavailable for wearable robotics community. Key challenges are:
  - Incorporating controller design in the simulation
  - Incorporating human-robot interaction in the simulation
- Proposed Solution:**
  - Eliminates the need for human experiments, learns the exoskeleton controller purely from simulation, and provides immediate energetic benefit to humans
  - Provides synergistic assistance to different subjects for walking, running and stair-climbing

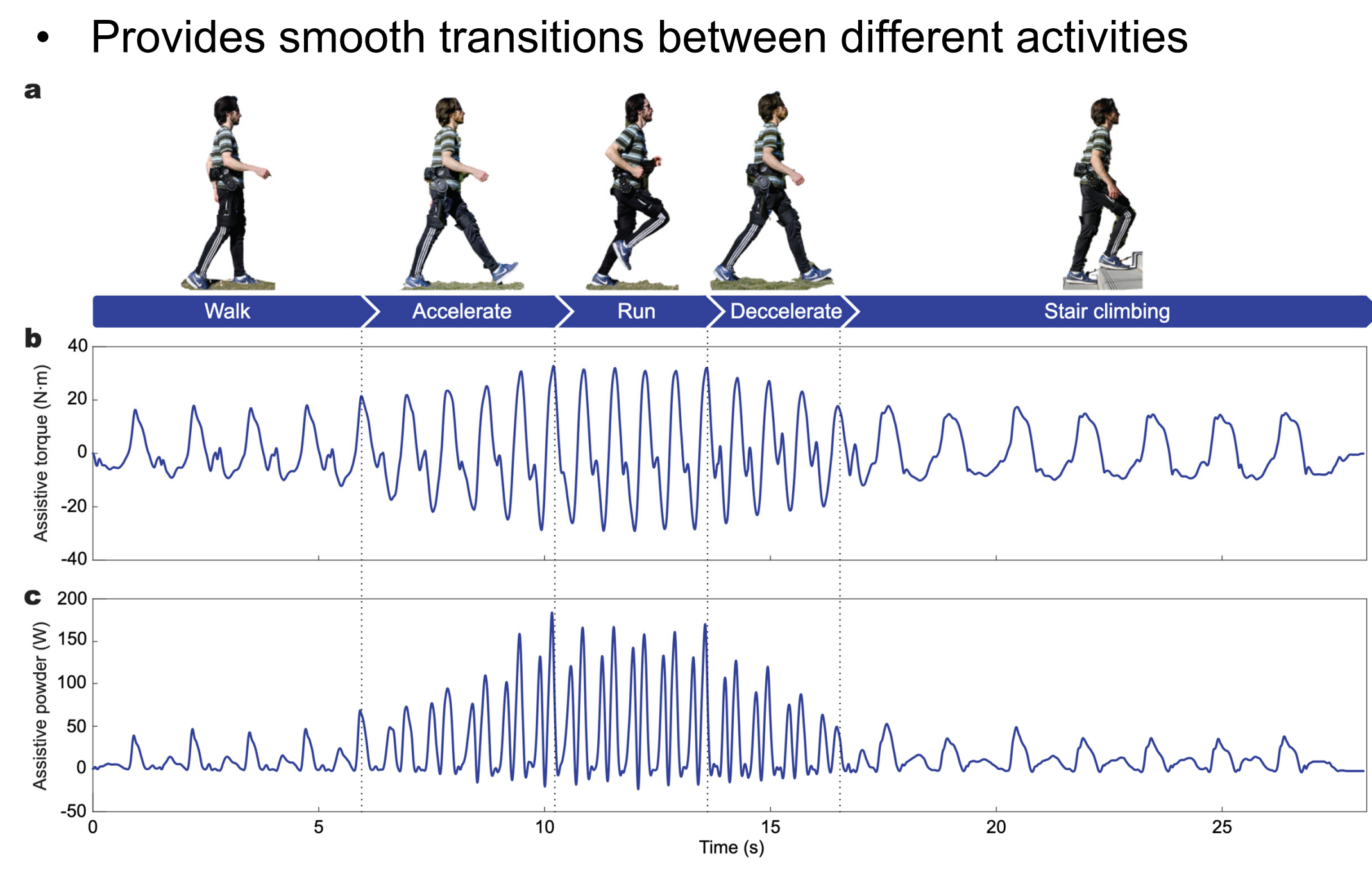
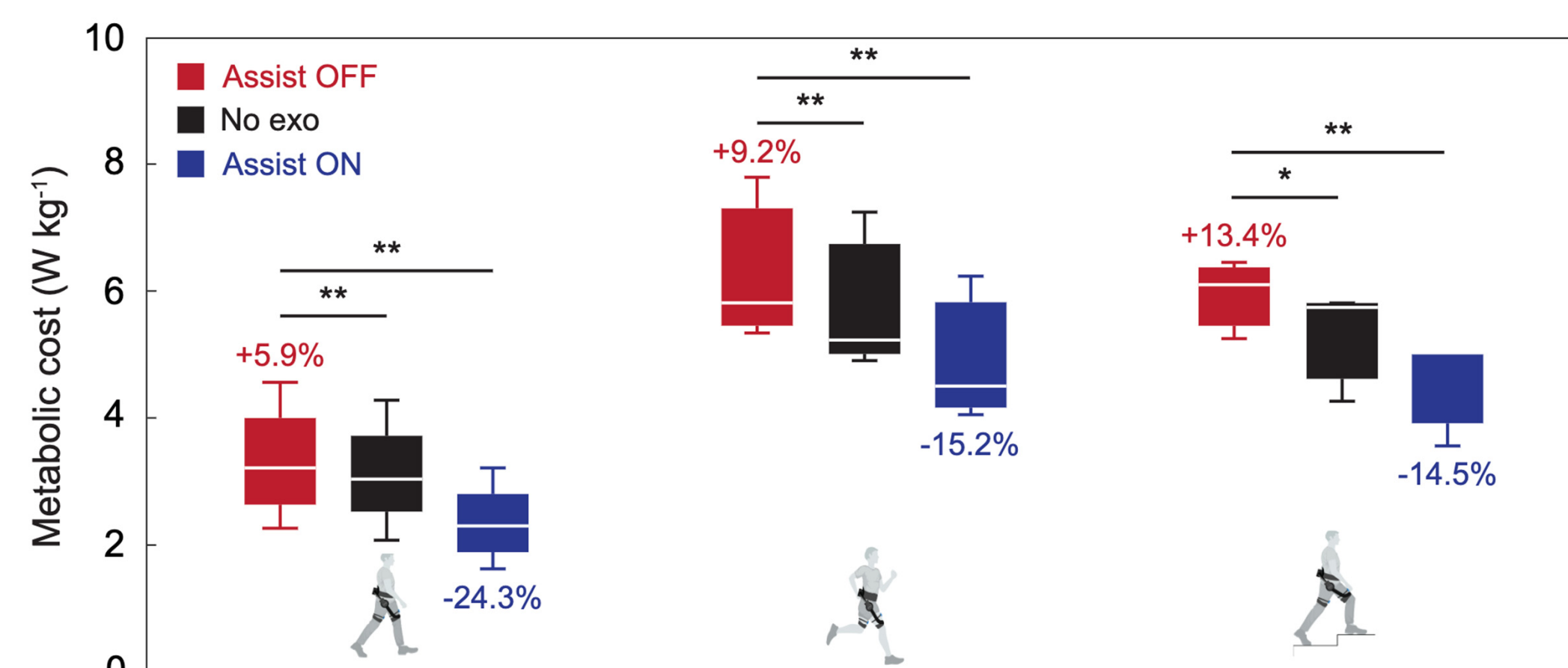
## Physics-informed And Data-driven Reinforcement Learning



- Physics-informed modeling and data-driven learning:**
  - Physics-informed modeling of human musculoskeletal dynamics, exoskeleton, and human-robot interaction
  - Data-driven learning through publicly available human kinematic motion capture dataset
- Three networks are trained simultaneously in co-evolution:
  - Motion imitation network
  - Muscle coordination network
  - Exoskeleton control network
- Dynamics randomization was used to facilitate Sim-to-real transfer of the trained control policy

## Significant Energetic Cost Reductions on Versatile Activities

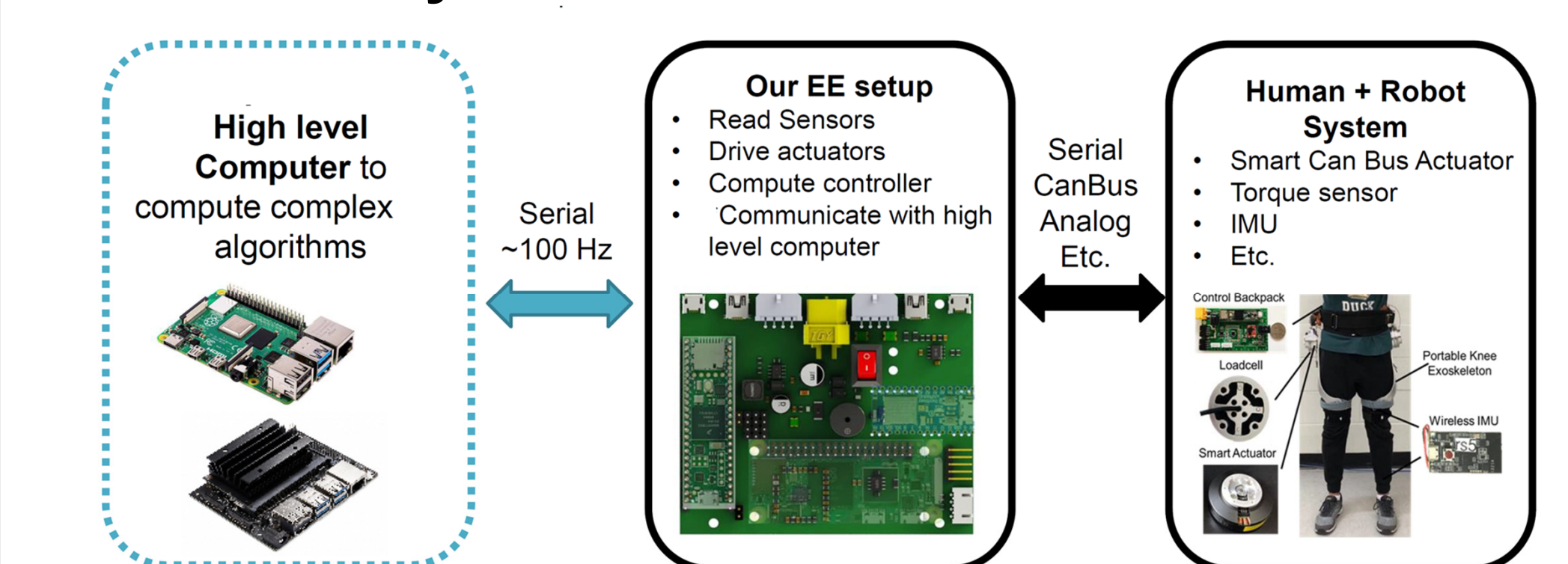
- 8 human subject (5 males, 3 females) experiments utilizing a lightweight, untethered and compliant hip exoskeleton
- Reduced significant metabolic cost by 24.3% for walking, 15.2% for running, and 14.5% for stair climbing



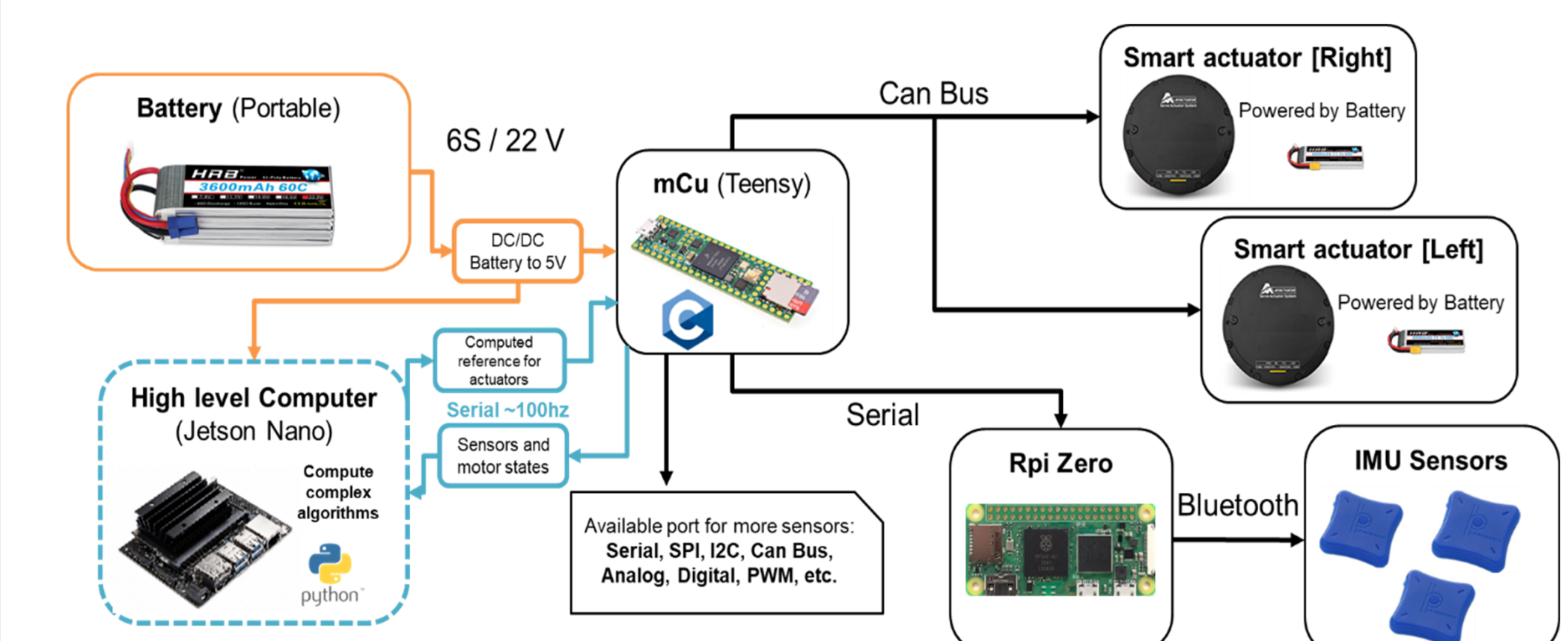
## Portable Mechatronics Architecture

- Powerful control electronics architecture using a hierarchical structure with a high-level computer and a low-level microcontroller

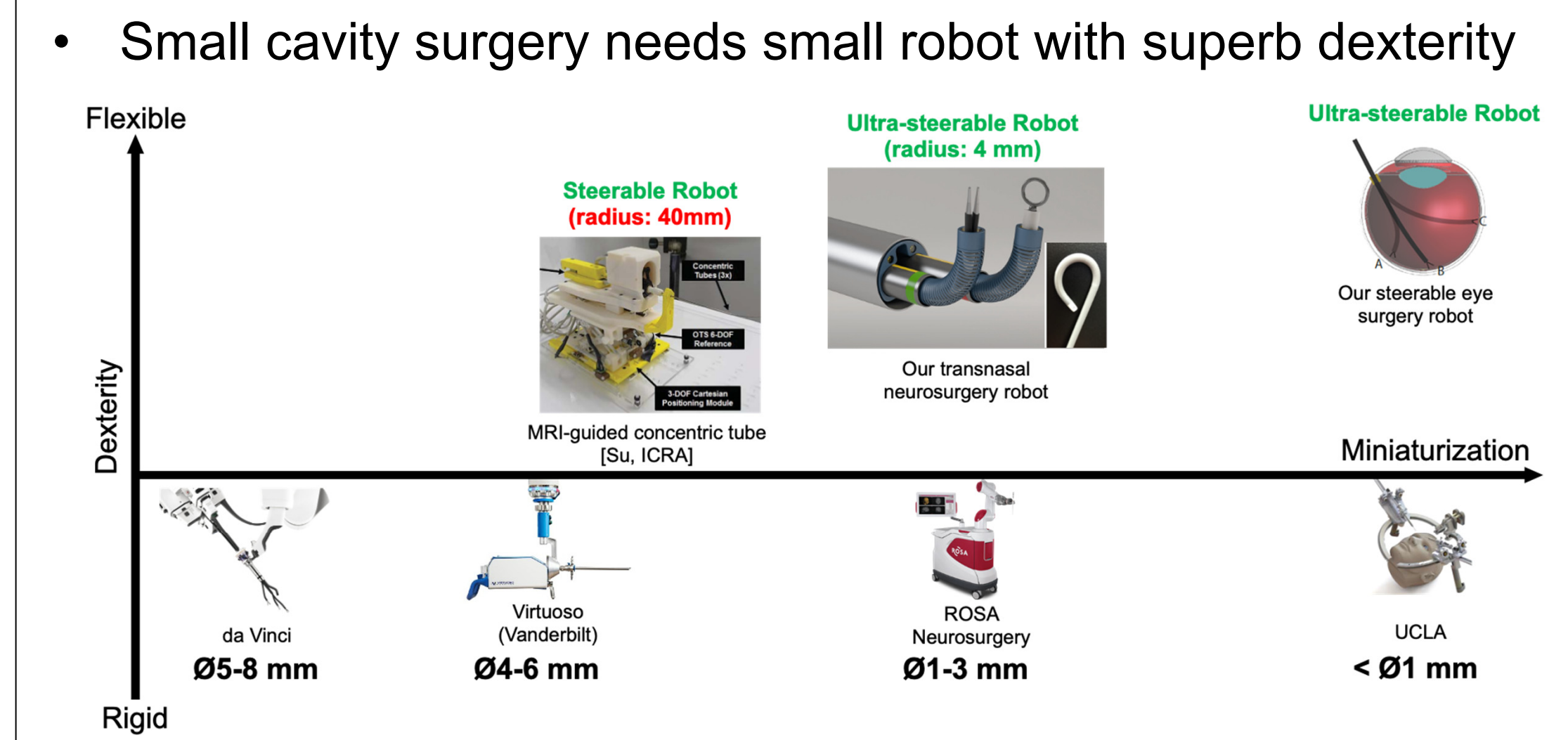
### System Control Architecture



- Able to run complex control algorithms and improve speed, accuracy, and efficiency of exoskeleton's control system, leading to better performance, user comfort, and safety

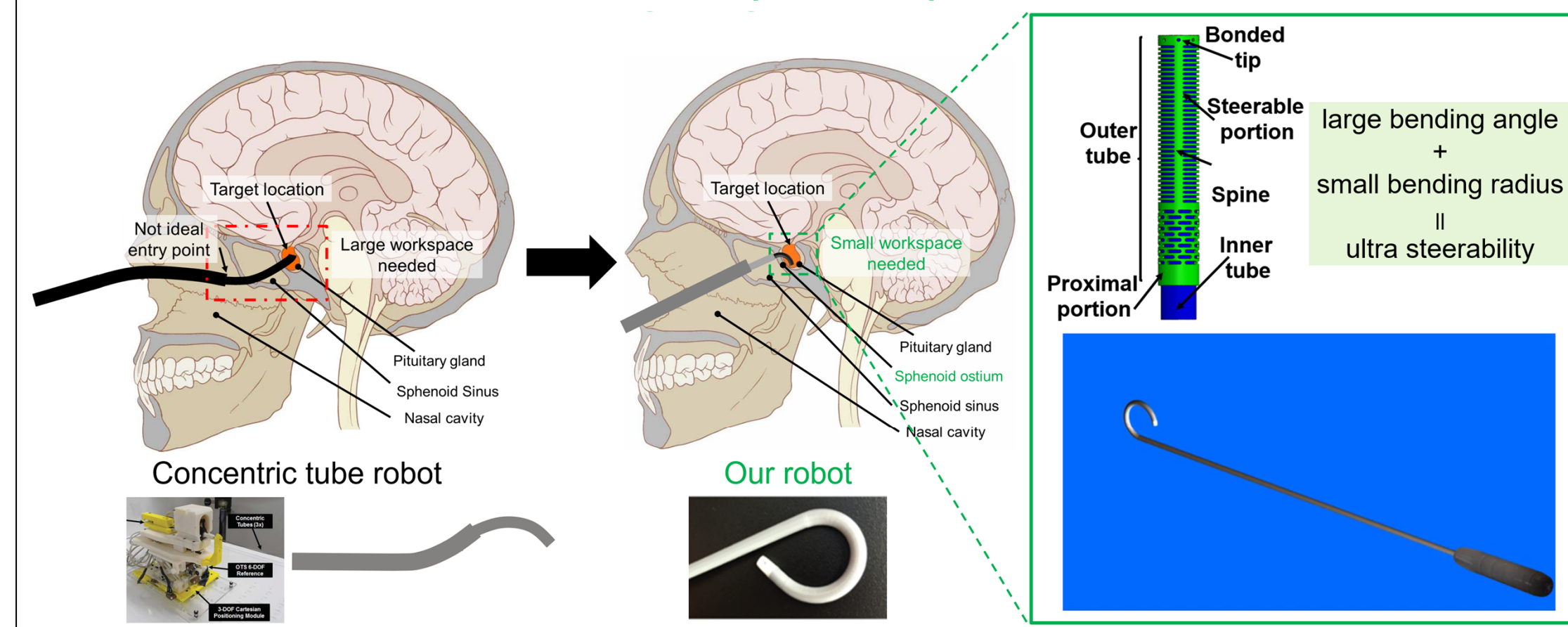


## Opportunity: Snake-like Robot for Microsurgery



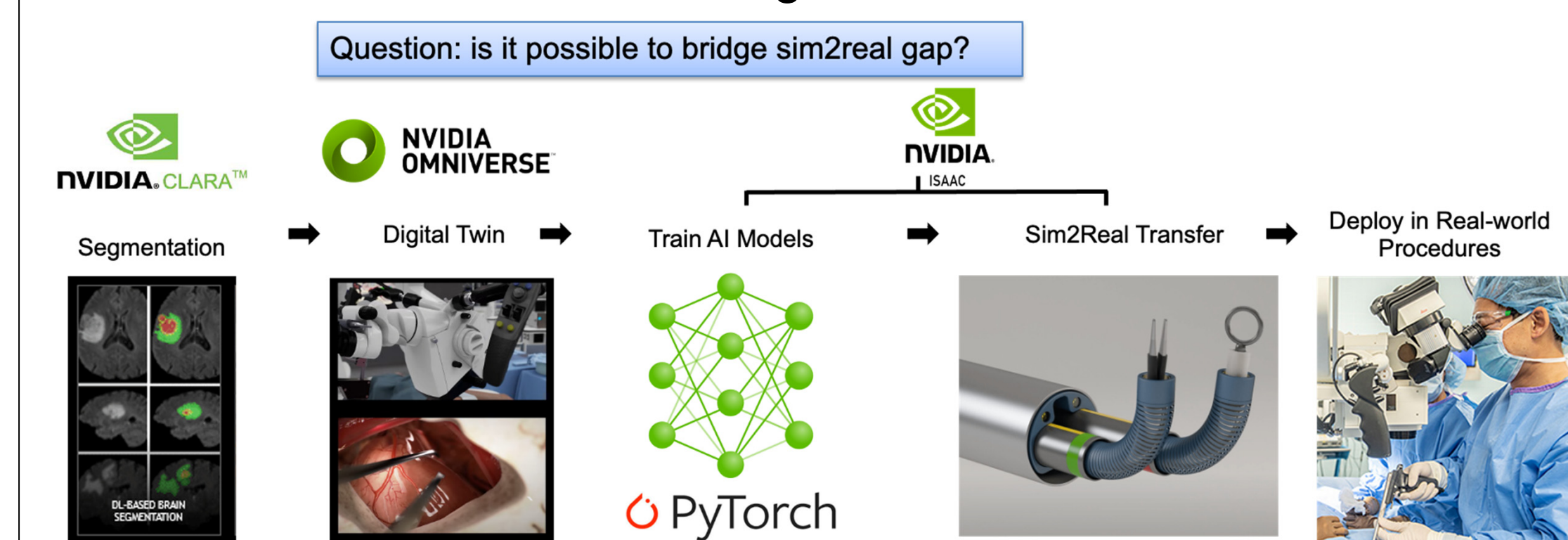
## Ultra-Steerability Enables Dexterity in Small Cavities

- Concentric tube robot: large radius, small angle
- Our robot: small radius, large angle
- Less invasive, less risk, improved patient care



## Accelerate Development of Surgical Robots via Learning in Simulation

- Robot development requires intensive human tests: digital clinical trial?
- Accelerate translation of AI-powered control into surgical procedures
  - High fidelity digital twins of human and devices
  - Sim2Real transfer learning



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